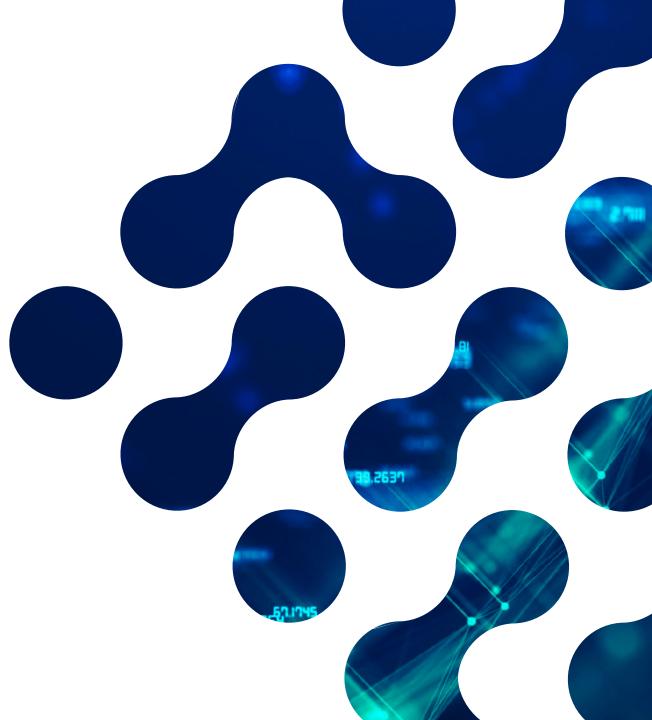
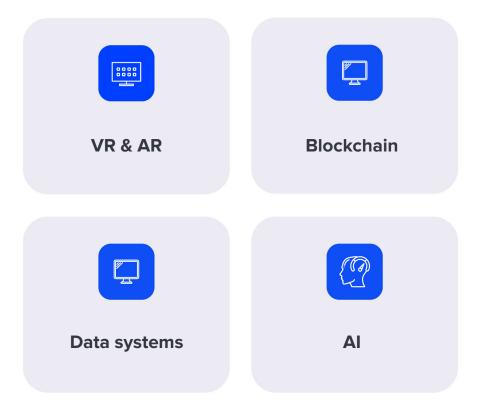


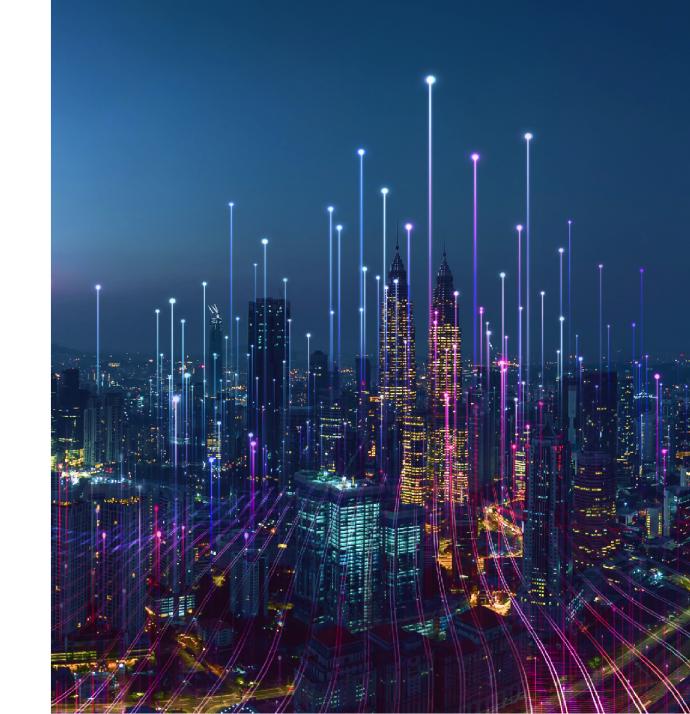
# SOFTWARE DEVELOPMENT

www.tronic.asia



Blockchain and VR development. Digital solutions for businesses, governments and enterprise clients.





# **Our Principles**

#### **Flexibility**

We propose several solution options, which makes it possible to look at any idea from different angles

## **Timeliness**

100% of our projects were launched on time



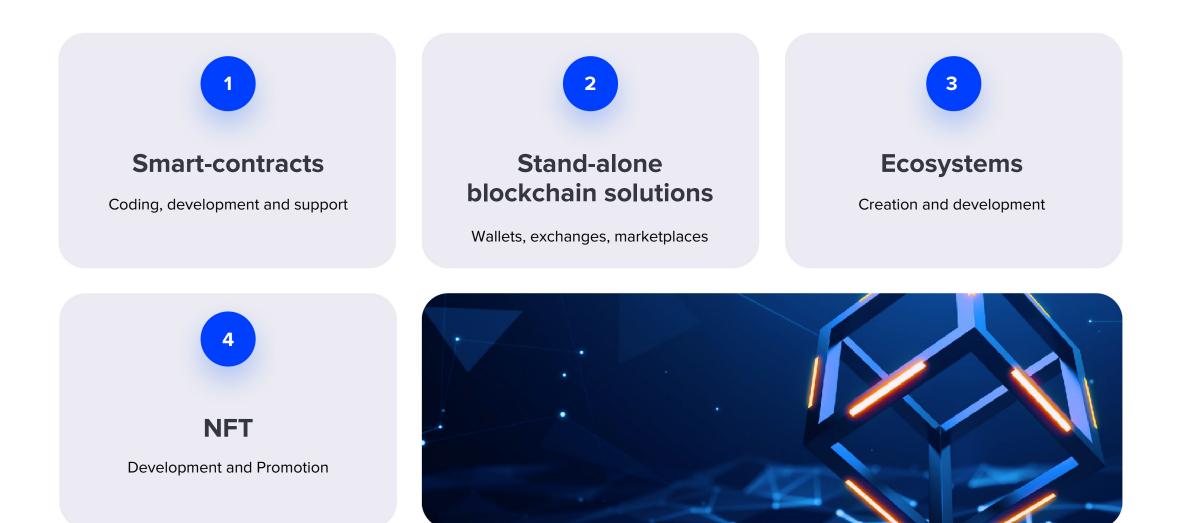
#### **Product** approach

We use the product approach in project development of varying complexity

#### **Team's composition**

Highly professional specialists with a great background in projects of digital and technologies

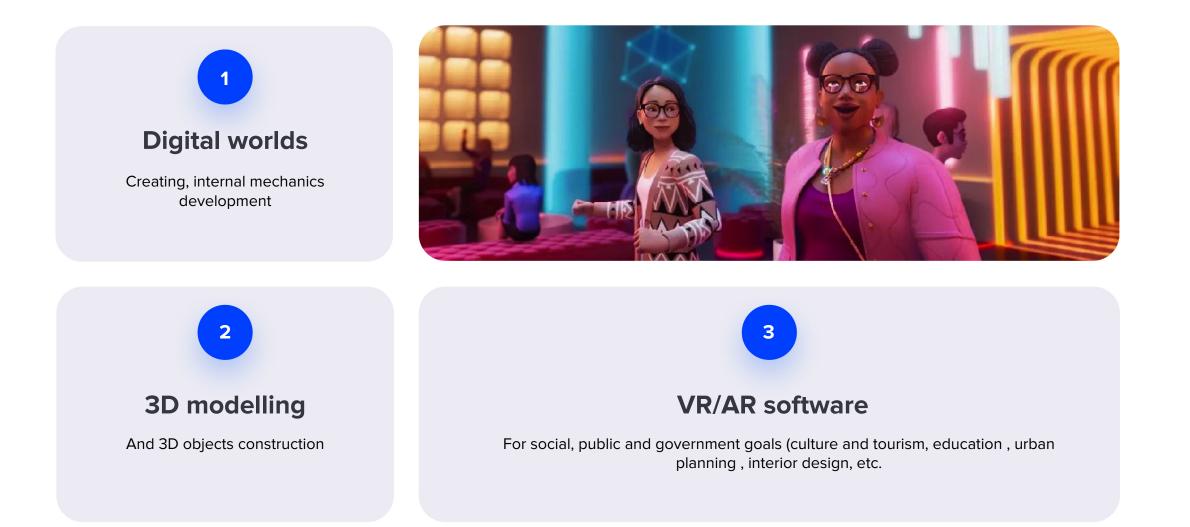
# **Blockchain solutions**



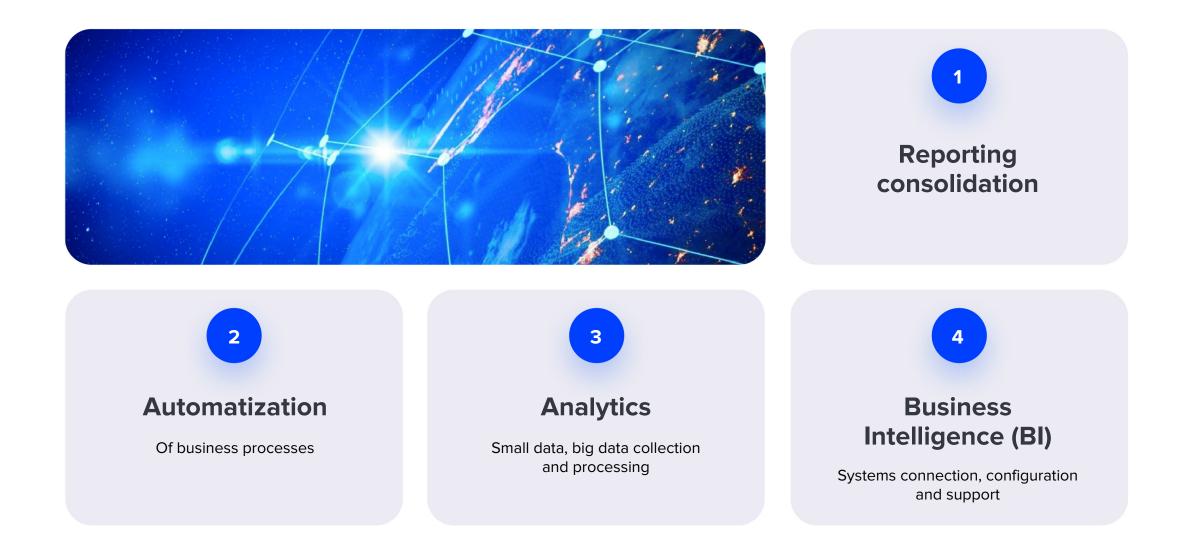
# **NFT Development and Promotion**

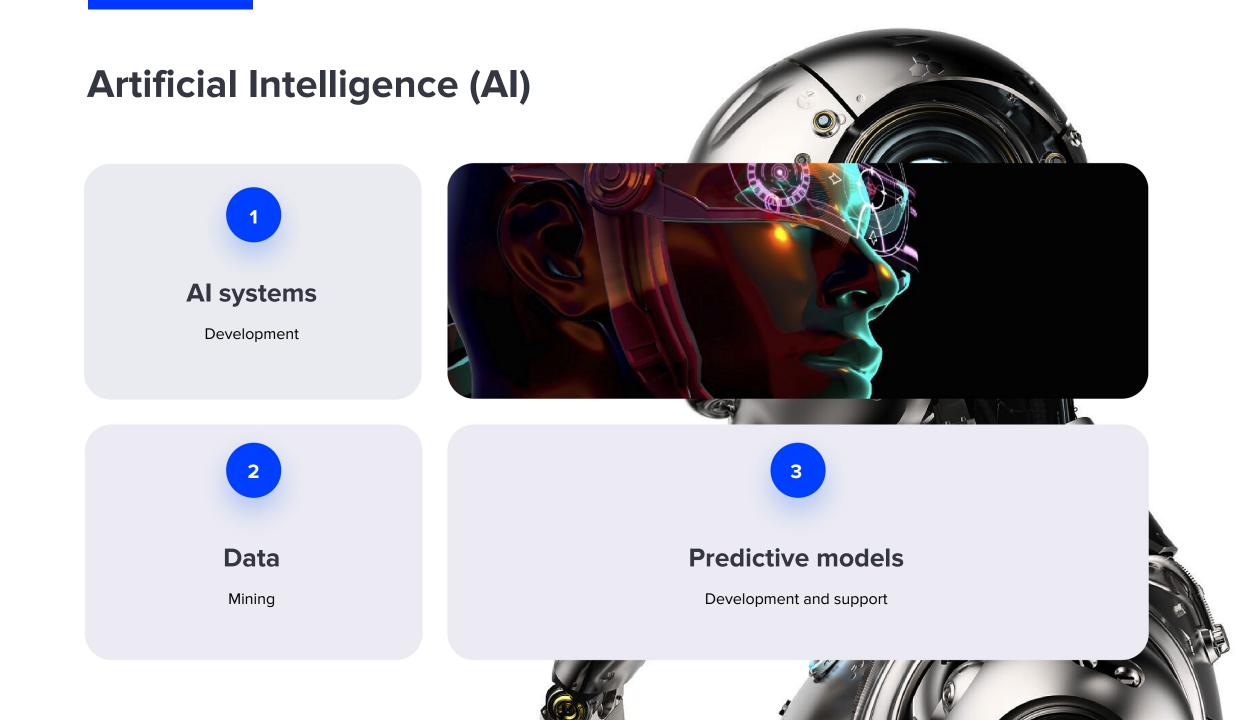


# **3D, VR and Metaverses**



# **Business and government software systems**







# Team

Our team consulting was formed in 2015 and for now has 80 employees: highly-professional developers, designers, project managers, analytics and other specialists with a great background in media and technologies.





We can work with high-level business requirements, analyze them and turn them into real projects for further development



# PORTFOLIO

# **Blockchain Solutions**



# Crypterium

Crypterium is building a mobile app that lets users spend cryptocurrency in everyday life. Using the Crypterium App, users can reportedly trade cryptocurrencies, top up their phones, open a savings account, and order its global crypto card.

# **RPGC Token**

Crypto-exchange. Our goal is to develop the ecosystem in a way that will open new worlds for gamers.

# GoldenBit

P2P crypto-exchange Centralized crypto-exchange (CEX)

# **Blockchain Solutions**





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## Yoshi Exchange

Decentralized crypto-exchange Yoshi offers users a simple way to buy crypto tokens via credit card. We use native Yoshi token to provide fast and simple buying proccess.

# Punkcats

NFT market place where you can buy a couple of fluffy cats and then breed your own funny cat family.

# DigiCol

NFT marketplace. Create your own tokenized digital artworks with no coding required to be collected in a liquid NFT marketplace.

# **Blockchain Solutions**







#### Netsbo

Development of a cryptocurrency wallet.

# Kefirium

The first Russian NFT platform with payments in rubles for which you don't need a crypto wallet, Discord account etc.

# NRIS

The platform, providing online services for authors and copyright holders to register and protect intellectual property.

# **3D, VR and Metaverses**









#### Spex

3D Configurator for modeling wheelchairs adapted for the individual anatomical features of patients for further production on individual orders

#### Customuse

The platform for «customization» of virtual clothes and accessories with elements of social network for game platforms and social networks, which allows to create a virtual 3d avatar (Customer -CUSTOMUSE LIMITED, London, England)

# LightSide

3D Configurator for interior designing (customer - VS Global Inc, Wilmington, Delaware, USA)

# Chargepoint

3D stand development for a commercial presentation of product — the electric vehicle charging stations in North America and Europe

# **3D, VR and Metaverses**









#### Raaco

Development of online 3D configurator of car storage systems

## Nolt

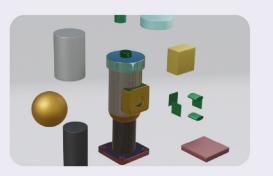
Development of sportswear configurator based on 3D models with options of cost calculation, generating and sending data

# Skoda

Development of an application for demonstration the interior and exterior of the Skoda car

#### Wondersouq

Development of web 3D application, allowing sellers and buyers from all over the world to meet and interact in the same online space. In the future the project is supposed to develop as a Metaverse



## Surface recognition

Automatic surface recognition on a rough draft model obtained by 3D scanning and construction of an accurate parametric model.









## **Fabric simulation**

Object recognition by a video signal, a spanning skeleton construction, morphing of a mannequin according to the object parameters. Sewing the clothing model in keeping with the patterns and simulating the behavior of the fabric on the mannequin in accordance with the real physics





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